**For Obtaining the User’s Name**

* Ask the user to enter their name

**For the Selection of the Rooms on the First Floor**

(Assume that you cannot backtrack)

* From the front door:
  + Choose between going to the Living Room, the Dining Room or the Stairs to the 2nd Floor
  + If you went to the Living Room:
    - Choose between going to the Bathroom or choosing an Item
      * If you went to the Bathroom:
        + You hit a dead end and must pick an Item, get a result and end the adventure
      * If you picked an Item, you will get hit with an outcome and end your adventure in the house
  + If you went to the Dining Room:
    - Choose between going to the Kitchen or choosing an Item
      * If you went to the Kitchen:
        + Choose between going to the Pantry or choosing an Item

If you went to the Pantry:

You hit a dead end and must pick an Item, get a result and end the adventure

If you picked an Item, you will get hit with an outcome and end your adventure in the house

* + - * If you picked an Item, you will get hit with an outcome and end your adventure in the house
  + If you went to the Stairs:
    - You will climb up the flight of stairs to enter the 2nd floor

**For the Selection of the Rooms on the Second Floor**

(Assume that you cannot backtrack)

* From the stairs:
  + Choose between going to the 1st Bedroom, the 2nd Bedroom or the Master Bedroom
  + If you went to the 1st Bedroom:
    - Choose between going to the Joint Bathroom or choosing an Item
      * If you went to the Joint Bathroom:
        + You hit a dead end and must pick an Item, get a result and end the adventure
      * If you picked an Item, you will get hit with an outcome and end your adventure in the house
  + If you went to the 2nd Bedroom:
    - Choose between going to the Joint Bathroom or choosing an Item
      * If you went to the Joint Bathroom:
        + You hit a dead end and must pick an Item, get a result and end the adventure
      * If you picked an Item, you will get hit with an outcome and end your adventure in the house
  + If you went to the Master Bedroom:
    - Choose between going to the Master Bathroom or choosing an Item
      * If you went to the Master Bathroom:
        + You hit a dead end and must pick an Item, get a result and end the adventure
      * If you picked an Item, you will get hit with an outcome and end your adventure in the house

**For the Tester Class**

* Start by getting the name of the brave adventurer
* When going through the door, the adventurer now thinks of how he/she will go through the First Floor
* If he/she decides to go upstairs, now he/she will think of what to do on the Second Floor
* Either way, by staying in the house, the adventurer will find an item and encounter a certain fate.